Nick Falaschi

Austin, TX | 737-213-0943 | jfalasc@wgu.edu

Professional Summary

• Developer with a Bachelor’s in Software Engineering (C# focus)

• Over 3 years of experience in high volume data entry and analysis

• Designed and maintained more than 20 live service games and game mods

• Managed a community of more than 200 players

Work Experience

Independent Web Developer

• Developed a Discord bot that displays a live feed of a Discord channel on a webpage

• Developed a group finding service for the online game Guild Wars 2, accessible at https://gw2lfg.net

• Prototyped a news application for The Texas Tribune's "Schools Explorer" by parsing raw government data into an interactive, trend-aware table

• Developed game mods for popular titles like The Sims 4, World of Warcraft, and Baldur's Gate 3

• Developed 22 unique web games, reaching a community of more than 200 players and facilitating over 50,000 player interactions

• Maintained live service games, implementing updates and resolving player feedback every day

• Used the Unity engine to create a tutorial tool for World of Warcraft

• Developed an interactive website to showcase my work, accessible at https://goodjudygames.com

Quality and Policy Expert at Meta

TEKsystems | Austin, TX

June 2026 to Present

• Trained new data analysts, reviewed their work, and helped interview candidates

• Created training guides to turn complex quality and policy rules into clear steps

• Audited the work of data analysts and an internal AI system to find errors and improve accuracy

Data Labeling Analyst at Meta

TEKsystems | Austin, TX

August 2025 to June 2026

• Analyzed social media profiles to identify age-related patterns and record accurate age labels in an internal data system

• Wrote detailed instructions for a confidential AI project, translating complex review criteria into clear, consistent guidance

AI Trainer

DataAnnotation | Remote

February 2025 to August 2025

• Evaluated large language model (LLM) responses for quality and safety, with a focus on improving performance in complex coding and software engineering tasks

• Authored high-quality training data and instructional prompts to enhance the reasoning capabilities and proficiency of generative AI systems

Sanitation Coordinator
Pluckers LLC | Austin, TX
August 2023 to November 2024

• Developed and implemented strategies to ensure compliance with industry sanitation standards
• Assisted with training new employees and managing inventory

Member Services Representative
Excel Fitness | Austin, TX
November 2021 to May 2023

• Sold memberships, conducted gym tours, and provided exceptional customer service to clients

COVID-19 Site Ops & Data Entry
Ascend National Healthcare Staffing | Austin, TX
July 2020 to November 2021

• Played a critical role in assembling COVID isolation facilities and managing data entry at vaccination sites

Patient Access Representative
Advanced Pain Care | Austin, TX
August 2020 to December 2020

• Implemented COVID-19 screening protocols to ensure patient and staff safety

Education

Software Engineering (Bachelor of Science)
Western Governors University
May 2022 to August 2025

Industry certifications earned during the program:

• CompTIA A+
• CompTIA Project+
• AWS Certified Cloud Practitioner

Software projects completed during the program:

• Used C# to develop a retail inventory management app
• Used .NET MAUI to create a mobile academic management app
• Used Angular and REST APIs to create an interactive digital globe

Links

https://goodjudygames.com

https://www.linkedin.com/in/nfals/