Nick Falaschi Software Engineer

Innovative and highly adaptable developer with a Bachelor's degree in Software Engineering (C# specialization).

I have a proven track record of designing and maintaining live-service games and mods and managing a community of more than 200 players.

Seeking an entry-level position where I can combine my technical proficiency, creative problem-solving, and communication skills to deliver excellent experiences.

Employment History

Independent Web Developer

JANUARY 2020 - PRESENT

- Prototyped a **news application** for *The Texas Tribune's* "Schools Explorer" by parsing raw **government data** into an **interactive**, **trend-aware table**
- Developed 22 unique web games, reaching a community of more than 200 players and facilitating over 50,000 player interactions
- Maintained live-service games, implementing regular updates and resolving player feedback daily
- Utilized Python and Lua to create gameplay mods for popular titles like The Sims 4 and World of Warcraft
- Used the **Unity engine** to create a tutorial tool for World of Warcraft
- Developed an interactive website to showcase my work, accessible at https://goodjudygames.com

AI Trainer at DataAnnotation

FEBRUARY 2025 - PRESENT

- Evaluated large language model (LLM) responses for quality and safety, with a focus on improving performance in complex coding and software engineering tasks
- Authored high-quality training data and instructional prompts to enhance the reasoning capabilities and proficiency of generative AI systems

BOH Sanitation and Maintenance Operator at Pluckers LLC

AUGUST 2023 - NOVEMBER 2024

- Developed and implemented strategies to ensure compliance with industry sanitation standards
- · Assisted with training new employees and managing inventory

Member Services Representative at Excel Fitness

NOVEMBER 2021 – MAY 2023

 Sold memberships, conducted gym tours, and provided exceptional customer service to clients



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Links

Portfolio LinkedIn Business Card



Contractor at Ascend National Healthcare Staffing

JULY 2020 - NOVEMBER 2021

• Played a critical role in assembling COVID isolation facilities and managing data entry at vaccination sites

Patient Access Representative at Advanced Pain Care

AUGUST 2020 - DECEMBER 2020

Implemented COVID-19 screening protocols to ensure patient and staff safety

Education

Bachelor of Science in Software Engineering at Western Governors University

MAY 2022 - JULY 2025

Integrated coursework in full-stack development, data structures, cloud computing, and software security

Industry certifications earned during the program:

- · CompTIA A+
- CompTIA Project+
- · AWS Certified Cloud Practitioner

Software projects completed during the program:

- Used C# to develop inventory management and appointment scheduling applications for major retail use
- Used .NET MAUI to create a mobile academic management app
- Used Angular and REST APIs to create an interactive digital globe